

BILLIARD TABLE BOWLS RULES & GENERAL DESCRIPTION OF THE GAME

This game is similar to the well-known game of Lawn Green or Crown Green Bowls but is played on a billiard table. The bowls are biased in the same manner as those used for the outdoor games and, the rules are similar. There is no governing body for the game of billiard table bowls, and therefore different rules have developed in different areas of the country. Those published are for your guidance. Local variations for Club or League play would be permissible, providing the rules are displayed in the bowls room.

2" table bowls are colour coded in pairs to indicate bias strength.

Yellow ringed bowls have least bias

increasing to **Green** ringed bowls

increasing to **Blue** ringed bowls

increasing to **Red** ringed bowls which have the strongest bias.

2 1/4" table bowls all have matching bias.

RULES OF THE GAME

1. The game may be played by two, three or four players. Each player has one pair of bowls but, if two players only take part each may, if desired have two pairs of bowls.
2. If four persons are playing they may form themselves into two sides or they may play individually.
3. In the case of partners, one or either side shall play alternately or subject to agreement one player from each side playing alternately may bowl their pair of bowls before the second players of each side commences. They would then play alternately in the same order as their partners.
4. Before commencing play, the number of points to be scored for game should be agreed. This is usually 21 but, may be altered by mutual consent.
5. The spin of a coin shall decide which player or side has the option of playing first.
6. Unless otherwise required by local practice, the lower end of the chute should be positioned within the limits of the half circle or 'D' of the billiard table.
7. The first player may play the jack down the chute or place the jack by hand in any required position.
8. Should the jack be played so that it strikes the billiard table cushion, it is 'Dead' and the opponent is then entitled to play the jack. If during the play, the jack should be knocked or driven into the contact with the billiard table cushion the end is 'Dead' and should be commenced again without penalties to either side.
9. Any bowl which comes into contact with the billiard table cushion is 'Dead' and cannot score and should be removed from the table immediately.
10. The player or side having a bowl nearest to the jack counts as one point. Should two or more bowls played by the same player or side be nearest a further point for each bowl is counted. Should two players or sides tie for the nearest position the end is declared 'Dead' and played again.

FOULS

A foul involves the penalty of removing a player's bowl from the table, and it fails to score.

A foul is any of the following :-

1. A bowl bowled out of turn, or a wrong bowl being played.
2. A bowl propelled or pushed down the chute – when playing the bowl.
3. Not placing the chute as per rule 6.
4. Failure to send the jack into the top half of the table is also a foul and the jack is given to the opponent to play as a penalty.



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